

Introduction to Machine Learning: Kernels

Part 1: Kernels and feature space, ridge regression

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Course overview

Part 1:

- What is a feature map, what is a kernel, and how do they relate?
- Applications: difference in means, kernel ridge regression (extra: kernel PCA)

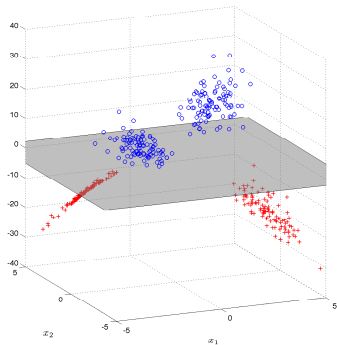
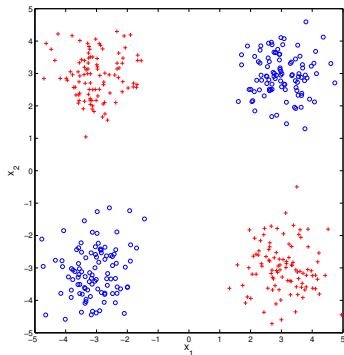
Part 2:

- Basics of convex optimization
- The support vector machine

Lecture notes will be put online at:

<http://www.gatsby.ucl.ac.uk/~gretton/rkhsAdaptModel.html>

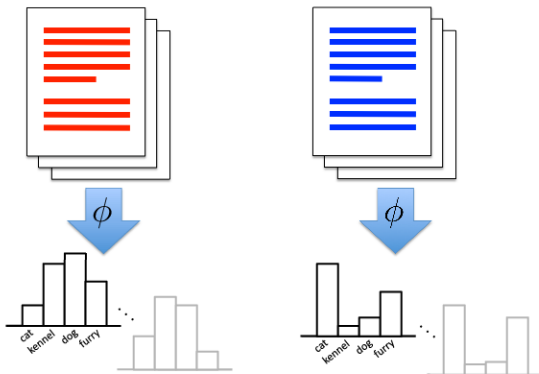
Why kernel methods (1): XOR example



- No linear classifier separates red from blue
- Map points to **higher dimensional feature space**:

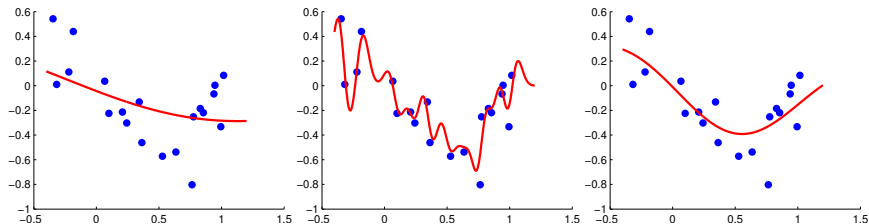
$$\phi(x) = [x_1 \quad x_2 \quad x_1 x_2] \in \mathbb{R}^3$$

Why kernel methods (2): document classification



Kernels let us compare **objects** on the basis of **features**

Why kernel methods (3): smoothing



Kernel methods can control **smoothness** and **avoid overfitting/underfitting**.

Basics of reproducing kernel Hilbert spaces

Outline: reproducing kernel Hilbert space

We will describe in order:

- 1 Hilbert space (very simple)
- 2 Kernel (lots of examples: e.g. you can build kernels from simpler kernels)
- 3 Reproducing property

Hilbert space

Definition (Inner product)

Let \mathcal{H} be a vector space over \mathbb{R} . A function $\langle \cdot, \cdot \rangle_{\mathcal{H}} : \mathcal{H} \times \mathcal{H} \rightarrow \mathbb{R}$ is an **inner product** on \mathcal{H} if

- 1 $\langle \alpha_1 f_1 + \alpha_2 f_2, g \rangle_{\mathcal{H}} = \alpha_1 \langle f_1, g \rangle_{\mathcal{H}} + \alpha_2 \langle f_2, g \rangle_{\mathcal{H}}$
- 2 $\langle f, g \rangle_{\mathcal{H}} = \langle g, f \rangle_{\mathcal{H}}$
- 3 $\langle f, f \rangle_{\mathcal{H}} \geq 0$ and $\langle f, f \rangle_{\mathcal{H}} = 0$ if and only if $f = 0$.

Norm induced by the inner product: $\|f\|_{\mathcal{H}} := \sqrt{\langle f, f \rangle_{\mathcal{H}}}$

Definition (Hilbert space)

“Well behaved” (complete) inner product space.

Hilbert space

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Kernel: inner product between feature maps

Definition

Let \mathcal{X} be a non-empty set. A function $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a **kernel** if there exists a Hilbert space and a map $\phi : \mathcal{X} \rightarrow \mathcal{H}$ such that $\forall x, x' \in \mathcal{X}$,

$$k(x, x') := \langle \phi(x), \phi(x') \rangle_{\mathcal{H}}.$$

- Almost no conditions on \mathcal{X} (eg, \mathcal{X} itself doesn't need an inner product, eg. documents).
- Think of kernel as **similarity measure between features**

What are some simple kernels? E.g for books? For images?

- A single kernel can correspond to multiple sets of underlying features.

$$\phi_1(x) = x \quad \text{and} \quad \phi_2(x) = \left[\begin{array}{c} x/\sqrt{2} \\ x/\sqrt{2} \end{array} \right]$$

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New kernels from old: sums, transformations

The great majority of useful kernels are built from simpler kernels.

Theorem (Sums of kernels are kernels)

Given $\alpha \geq 0$ and k, k_1 and k_2 all kernels on \mathcal{X} , then αk and $k_1 + k_2$ are kernels on \mathcal{X} .

Proof later! A difference of kernels may not be a kernel (why?)

Theorem (Mappings between spaces)

Let \mathcal{X} and $\tilde{\mathcal{X}}$ be sets, and define a map $A : \mathcal{X} \rightarrow \tilde{\mathcal{X}}$. Define the kernel k on $\tilde{\mathcal{X}}$. Then the kernel $k(A(x), A(x'))$ is a kernel on \mathcal{X} .

Example: $k(x, x') = x^2 (x')^2$.

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Example: $k(x, x') = x^2 (x')^2$.

New kernels from old: products

Theorem (Products of kernels are kernels)

Given k_1 on \mathcal{X}_1 and k_2 on \mathcal{X}_2 , then $k_1 \times k_2$ is a kernel on $\mathcal{X}_1 \times \mathcal{X}_2$.
If $\mathcal{X}_1 = \mathcal{X}_2 = \mathcal{X}$, then $k := k_1 \times k_2$ is a kernel on \mathcal{X} .

Proof: Main idea only!

k_1 is a kernel between **shapes**,

$$\phi_1(x) = \begin{bmatrix} \mathbb{I}_{\square} \\ \mathbb{I}_{\triangle} \end{bmatrix} \quad \phi_1(\square) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad k_1(\square, \triangle) = 0.$$

k_2 is a kernel between **colors**,

$$\phi_2(x) = \begin{bmatrix} \mathbb{I}_{\bullet} \\ \mathbb{I}_{\circ} \end{bmatrix} \quad \phi_2(\bullet) = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad k_2(\bullet, \bullet) = 1.$$

New kernels from old: products

“Natural” feature space for **colored shapes**:

$$\Phi(x) = \begin{bmatrix} \mathbb{I}_{\square} & \mathbb{I}_{\triangle} \\ \mathbb{I}_{\square} & \mathbb{I}_{\triangle} \end{bmatrix} = \begin{bmatrix} \mathbb{I}_{\bullet} \\ \mathbb{I}_{\bullet} \end{bmatrix} \begin{bmatrix} \mathbb{I}_{\square} & \mathbb{I}_{\triangle} \end{bmatrix} = \phi_2(x)\phi_1^{\top}(x)$$

Kernel is:

$$k(x, x')$$

$$= \sum_{i \in \{\bullet, \bullet\}} \sum_{j \in \{\square, \triangle\}} \Phi_{ij}(x)\Phi_{ij}(x') = \text{trace} \left(\phi_1(x) \underbrace{\phi_2^{\top}(x)\phi_2(x')}_{k_2(x, x')} \phi_1^{\top}(x') \right)$$

$$= \text{trace} \left(\underbrace{\phi_1^{\top}(x')\phi_1(x)}_{k_1(x, x')} \right) k_2(x, x') = k_1(x, x')k_2(x, x')$$

New kernels from old: products

“Natural” feature space for **colored shapes**:

$$\Phi(x) = \begin{bmatrix} \mathbb{I}_{\square} & \mathbb{I}_{\triangle} \\ \mathbb{I}_{\square} & \mathbb{I}_{\triangle} \end{bmatrix} = \begin{bmatrix} \mathbb{I}_{\bullet} \\ \mathbb{I}_{\bullet} \end{bmatrix} \begin{bmatrix} \mathbb{I}_{\square} & \mathbb{I}_{\triangle} \end{bmatrix} = \phi_2(x)\phi_1^\top(x)$$

Kernel is:

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$$= \text{trace} \left(\underbrace{\phi_1^\top(x')\phi_1(x)}_{k_1(x, x')} k_2(x, x') \right) = k_1(x, x')k_2(x, x')$$

Sums and products \implies polynomials

Theorem (Polynomial kernels)

Let $x, x' \in \mathbb{R}^d$ for $d \geq 1$, and let $m \geq 1$ be an integer and $c \geq 0$ be a positive real. Then

$$k(x, x') := (\langle x, x' \rangle + c)^m$$

is a valid kernel.

To prove: expand into a sum (with non-negative scalars) of kernels $\langle x, x' \rangle$ raised to integer powers. These individual terms are valid kernels by the product rule.

Infinite sequences

The kernels we've seen so far are dot products between finitely many features. E.g.

$$k(x, y) = [\sin(x) \quad x^3 \quad \log x]^\top [\sin(y) \quad y^3 \quad \log y]$$

where $\phi(x) = [\sin(x) \quad x^3 \quad \log x]$

Can a kernel be a dot product between **infinitely many features**?

Infinite sequences

Definition

The space ℓ_2 of 2-summable sequences is defined as all sequences $(a_i)_{i \geq 1}$ for which

$$\|a\|_{\ell_2}^2 = \sum_{i=1}^{\infty} a_i^2 < \infty.$$

Kernels can be defined in terms of sequences in ℓ_2 .

Theorem

Given sequence of functions $(\phi_i(x))_{i \geq 1}$ in ℓ_2 where $\phi_i : \mathcal{X} \rightarrow \mathbb{R}$.
Then

$$k(x, x') := \sum_{i=1}^{\infty} \phi_i(x) \phi_i(x') \quad (1)$$

is a well defined kernel on \mathcal{X} .

Infinite sequences (proof)

Proof: Cauchy-Schwarz:

$$|k(x, x')| = \left| \sum_{i=1}^{\infty} \phi_i(x) \phi_i(x') \right| \leq \left(\sum_{i=1}^{\infty} \phi_i^2(x) \right)^{1/2} \left(\sum_{i=1}^{\infty} \phi_i^2(x') \right)^{1/2} .$$

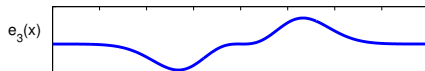
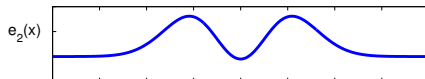
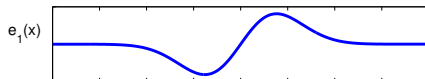
A famous infinite feature space kernel

Gaussian kernel,

$$k(x, x') = \exp\left(-\frac{\|x - x'\|^2}{2\sigma^2}\right) = \sum_{i=1}^{\infty} \underbrace{(\sqrt{\lambda_i} e_i(x))}_{\phi_i(x)} \underbrace{(\sqrt{\lambda_i} e_i(x'))}_{\phi_i(x')}$$

$$\lambda_k \propto b^k \quad b < 1$$

$$e_k(x) \propto \exp(-(c - a)x^2) H_k(x\sqrt{2c}),$$



a, b, c are functions of σ ,
and H_k is k th order Her-
mite polynomial.

Positive definite functions

If we are given a “measure of similarity” with two arguments, $k(x, x')$, how can we determine if it is a valid kernel?

- 1 Find a feature map?
 - 1 Sometimes this is not obvious (eg if the feature vector is infinite dimensional)
 - 2 In any case, the feature map is not unique.
- 2 A direct property of the function: **positive definiteness**.

Positive definite functions

Definition (Positive definite functions)

A symmetric function $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is **positive definite** if $\forall n \geq 1, \forall (a_1, \dots, a_n) \in \mathbb{R}^n, \forall (x_1, \dots, x_n) \in \mathcal{X}^n,$

$$\sum_{i=1}^n \sum_{j=1}^n a_i a_j k(x_i, x_j) \geq 0.$$

Why do we care? One good reason: it makes optimization *much* easier (e.g. when doing classification: Part II of the lecture!)

Kernels are positive definite

Theorem

The kernel $k(x, y) := \langle \phi(x), \phi(y) \rangle_{\mathcal{H}}$ for Hilbert space \mathcal{H} is positive definite.

Proof.

$$\begin{aligned} \sum_{i=1}^n \sum_{j=1}^n a_i a_j k(x_i, x_j) &= \sum_{i=1}^n \sum_{j=1}^n \langle a_i \phi(x_i), a_j \phi(x_j) \rangle_{\mathcal{H}} \\ &= \left\| \sum_{i=1}^n a_i \phi(x_i) \right\|_{\mathcal{H}}^2 \geq 0. \end{aligned}$$

Reverse also holds: positive definite $k(x, x')$ is inner product in \mathcal{H} between $\phi(x)$ and $\phi(x')$. □

Sum of kernels is a kernel

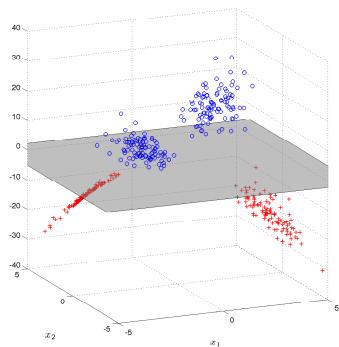
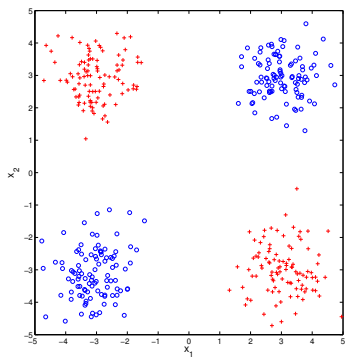
Consider two kernels $k_1(x, x')$ and $k_2(x, x')$. Then

$$\begin{aligned} & \sum_{i=1}^n \sum_{j=1}^n a_i a_j [k_1(x_i, x_j) + k_2(x_i, x_j)] \\ &= \sum_{i=1}^n \sum_{j=1}^n a_i a_j k_1(x_i, x_j) + \sum_{i=1}^n \sum_{j=1}^n a_i a_j k_2(x_i, x_j) \\ &\geq 0 \end{aligned}$$

The reproducing kernel Hilbert space

First example: finite space, polynomial features

Reminder: XOR example:



First example: finite space, polynomial features

Reminder: Feature space from XOR motivating example:

$$\phi : \mathbb{R}^2 \rightarrow \mathbb{R}^3$$
$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \mapsto \phi(x) = \begin{bmatrix} x_1 \\ x_2 \\ x_1 x_2 \end{bmatrix},$$

with kernel

$$k(x, y) = \begin{bmatrix} x_1 \\ x_2 \\ x_1 x_2 \end{bmatrix}^\top \begin{bmatrix} y_1 \\ y_2 \\ y_1 y_2 \end{bmatrix}$$

(the standard inner product in \mathbb{R}^3 between features). Denote this feature space by \mathcal{H} .

First example: finite space, polynomial features

Define a **linear function** of the inputs x_1, x_2 , and their product x_1x_2 ,

$$f(x) = f_1x_1 + f_2x_2 + f_3x_1x_2.$$

f in a space of functions mapping from $\mathcal{X} = \mathbb{R}^2$ to \mathbb{R} . Equivalent representation for f ,

$$f(\cdot) = [f_1 \quad f_2 \quad f_3]^\top.$$

$f(\cdot)$ refers to the function as an object (here as a **vector** in \mathbb{R}^3)
 $f(x) \in \mathbb{R}$ is function evaluated at a point (a **real number**).

$$f(x) = f(\cdot)^\top \phi(x) = \langle f(\cdot), \phi(x) \rangle_{\mathcal{H}}$$

Evaluation of f at x is an **inner product in feature space** (here standard inner product in \mathbb{R}^3)

\mathcal{H} is a space of functions mapping \mathbb{R}^2 to \mathbb{R} .

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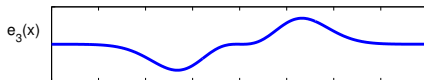
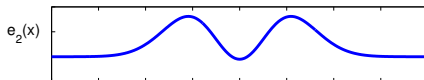
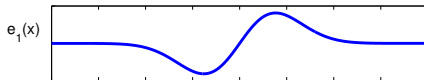
\mathcal{H} is a space of functions mapping \mathbb{R}^2 to \mathbb{R} .

What if we have infinitely many features?

Gaussian kernel,

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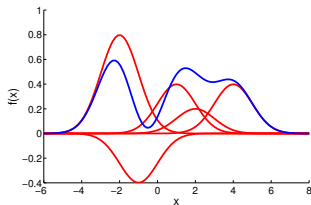
$$f(x) = \sum_{i=1}^{\infty} f_i \phi_i(x) \quad \sum_{i=1}^{\infty} f_i^2 < \infty.$$



What if we have infinitely many features?

Function with **Gaussian kernel**:

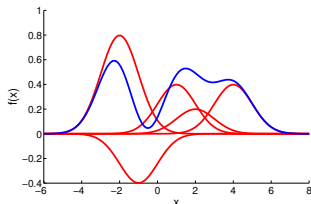
$$\begin{aligned}
 f(x) &:= \sum_{i=1}^m \alpha_i k(x_i, x) \\
 &= \sum_{i=1}^m \alpha_i \langle \phi(x_i), \phi(x) \rangle_{\mathcal{H}} \\
 &= \left\langle \sum_{i=1}^m \alpha_i \phi(x_i), \phi(x) \right\rangle_{\mathcal{H}}
 \end{aligned}$$



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Function with **Gaussian kernel**:

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 &= \left\langle \sum_{i=1}^m \alpha_i \phi(x_i), \phi(x) \right\rangle_{\mathcal{H}} \\
 &= \sum_{\ell=1}^{\infty} f_{\ell} \phi_{\ell}(x) \\
 &= \langle f(\cdot), \phi(x) \rangle_{\mathcal{H}}
 \end{aligned}$$



$$f_{\ell} := \sum_{i=1}^m \alpha_i \phi_{\ell}(x_i)$$

Much **more convenient**
way to write functions of
infinitely many features!

The reproducing property

We can write without ambiguity

$$\phi(x) = k(x, \cdot).$$

The two defining features of an RKHS:

- **The reproducing property:**

$$\forall x \in \mathcal{X}, \forall f \in \mathcal{H}, \langle f(\cdot), k(\cdot, x) \rangle = \langle f(\cdot), \phi(x) \rangle = f(x)$$

- $k(\cdot, x) = \phi(x) \in \mathcal{H}$ for any $x \in \mathcal{X}$, and

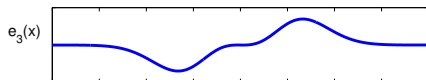
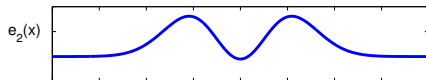
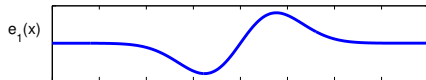
$$k(x, x') = \langle \phi(x), \phi(x') \rangle_{\mathcal{H}} = \langle k(\cdot, x), k(\cdot, x') \rangle_{\mathcal{H}}$$

A closer look: feature representation, Gaussian kernel

Reminder, **Gaussian kernel**,

$$k(x, y) = \exp\left(-\frac{\|x - y\|^2}{2\sigma^2}\right) = \sum_{i=1}^{\infty} \underbrace{\left(\sqrt{\lambda_i} e_i(x)\right)}_{\phi_i(x)} \underbrace{\left(\sqrt{\lambda_i} e_i(x')\right)}_{\phi_i(x')}$$

$$\lambda_k \propto b^k \quad b < 1$$

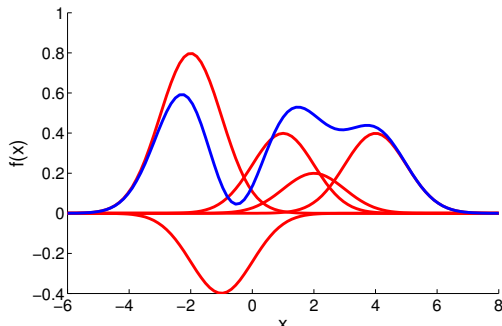


A closer look: feature representation, Gaussian kernel

RKHS function, Gaussian kernel:

$$f(x) := \sum_{i=1}^m \alpha_i k(x_i, x) = \sum_{\ell=1}^{\infty} f_{\ell} \underbrace{\left[\sqrt{\lambda_{\ell}} e_{\ell}(x) \right]}_{\phi_{\ell}(x)}$$

where $f_{\ell} = \sum_{i=1}^m \alpha_i \sqrt{\lambda_{\ell}} e_{\ell}(x_i)$.



NOTE that this enforces smoothing:
 λ_k decay as e_k become rougher,
 f_j decay since $\sum_j f_j^2 < \infty$.

Moore-Aronszajn

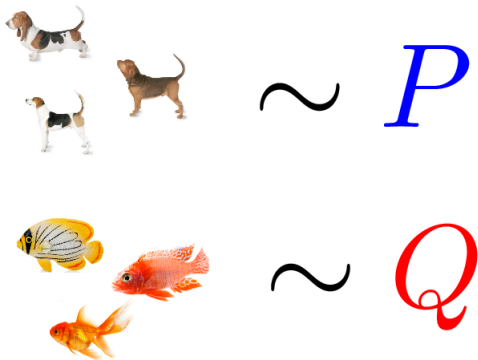
Theorem (Moore-Aronszajn)

Every positive definite kernel k uniquely associated with RKHS \mathcal{H} .

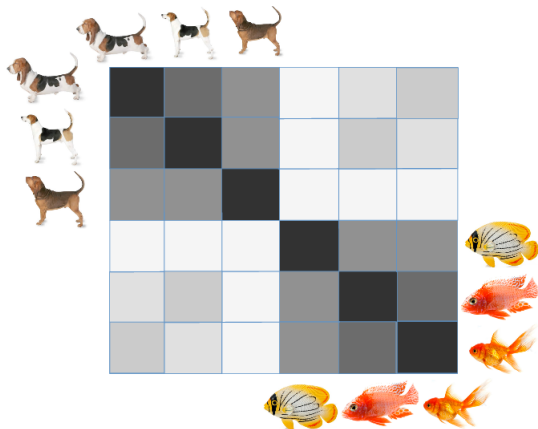
Recall feature map is *not* unique (as we saw earlier): only kernel is.

Simple Kernel Algorithms

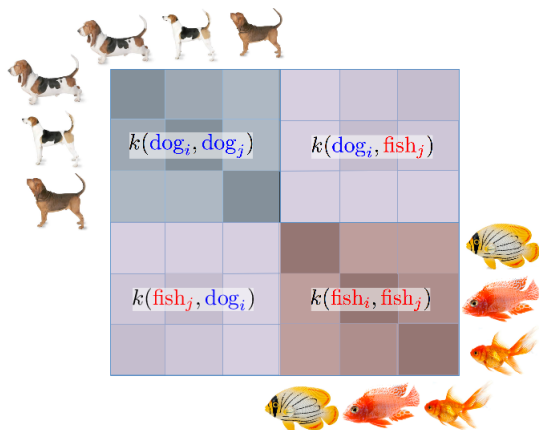
Distance between feature means



Distance between feature means



Distance between feature means



$$\text{MMD}^2 = \overline{K_{PP}} + \overline{K_{QQ}} - 2\overline{K_{P,Q}}$$

Distance between feature means

Sample $(x_i)_{i=1}^m$ from P and $(y_j)_{j=1}^n$ from Q . What is the distance between their means *in feature space*?

$$\begin{aligned} \text{MMD}^2(P, Q) &= \left\| \frac{1}{m} \sum_{i=1}^m \phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(y_j) \right\|_{\mathcal{H}}^2 \\ &= \left\langle \frac{1}{m} \sum_{i=1}^m \phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(y_j), \frac{1}{m} \sum_{i=1}^m \phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(y_j) \right\rangle_{\mathcal{H}} \\ &= \frac{1}{m^2} \left\langle \sum_{i=1}^m \phi(x_i), \sum_{i=1}^m \phi(x_i) \right\rangle + \dots \\ &= \frac{1}{m^2} \sum_{i=1}^m \sum_{j=1}^m k(x_i, x_j) + \frac{1}{n^2} \sum_{i=1}^n \sum_{j=1}^n k(y_i, y_j) - \frac{2}{mn} \sum_{i=1}^m \sum_{j=1}^n k(x_i, y_j). \end{aligned}$$

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- When $\phi(x) = x$, distinguish means. When $\phi(x) = [x \ x^2]$, distinguish means and variances.

There are kernels that can distinguish *any two distributions* (e.g. the Gaussian kernel, where the feature space is infinite).

Distance between feature means

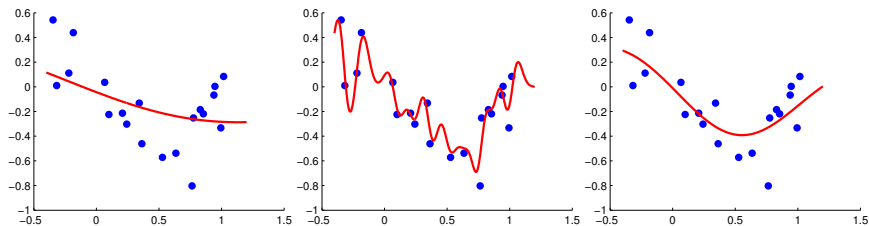
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Kernel ridge regression



Very simple to implement, works well when no outliers.

Ridge regression: case of \mathbb{R}^D

We are given n training points in \mathbb{R}^D :

$$X = [x_1 \ \dots \ x_n] \in \mathbb{R}^{D \times n} \quad y := [y_1 \ \dots \ y_n]^\top$$

Define some $\lambda > 0$. Our goal is:

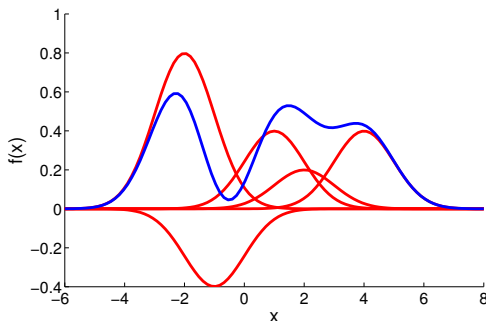
$$\begin{aligned} f^* &= \arg \min_{f \in \mathbb{R}^d} \left(\sum_{i=1}^n (y_i - x_i^\top f)^2 + \lambda \|f\|^2 \right) \\ &= \arg \min_{f \in \mathbb{R}^d} \left(\|y - X^\top f\|^2 + \lambda \|f\|^2 \right), \end{aligned}$$

The second term $\lambda \|f\|^2$ is chosen to avoid problems in high dimensional spaces (more soon).

Kernel ridge regression

We *begin* knowing f is a linear combination of feature space mappings of points (**representer theorem**)

$$f = \sum_{i=1}^n \alpha_i \phi(x_i) = \sum_{i=1}^n \alpha_i k(x_i, \cdot).$$



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Then

$$\begin{aligned} \sum_{i=1}^n (y_i - \langle f, \phi(x_i) \rangle_{\mathcal{H}})^2 + \lambda \|f\|_{\mathcal{H}}^2 &= \|y - K\alpha\|^2 + \lambda \alpha^\top K\alpha \\ &= y^\top y - 2y^\top K\alpha + \alpha^\top (K^2 + \lambda K)\alpha \end{aligned}$$

Differentiating wrt α and setting this to zero, we get

$$\alpha^* = (K + \lambda I_n)^{-1} y.$$

Recall: $\frac{\partial \alpha^\top U \alpha}{\partial \alpha} = (U + U^\top)\alpha$, $\frac{\partial v^\top \alpha}{\partial \alpha} = \frac{\partial \alpha^\top v}{\partial \alpha} = v$

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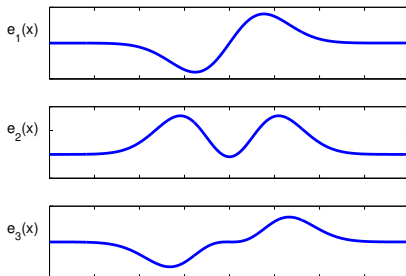
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Smoothness

What does a small $\|f\|_{\mathcal{H}}$ achieve? **Smoothness!**

Recall for **the Gaussian kernel**:

$$f(x) = \sum_{i=1}^{\infty} f_i \sqrt{\lambda_i} e_i(x), \quad \|f\|_{\mathcal{H}}^2 = \sum_{i=1}^{\infty} f_i^2.$$



Parameter selection for KRR

Given the objective

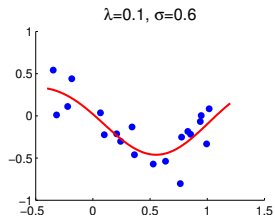
$$f^* = \arg \min_{f \in \mathcal{H}} \left(\sum_{i=1}^n (y_i - \langle f, \phi(x_i) \rangle_{\mathcal{H}})^2 + \lambda \|f\|_{\mathcal{H}}^2 \right).$$

How do we choose

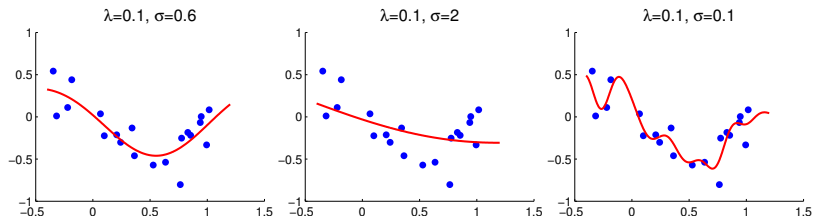
- The regularization parameter λ ?
- The kernel parameter: for Gaussian kernel, σ in

$$k(x, y) = \exp \left(\frac{-\|x - y\|^2}{\sigma} \right).$$

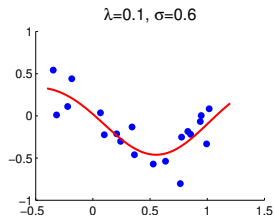
Choice of σ



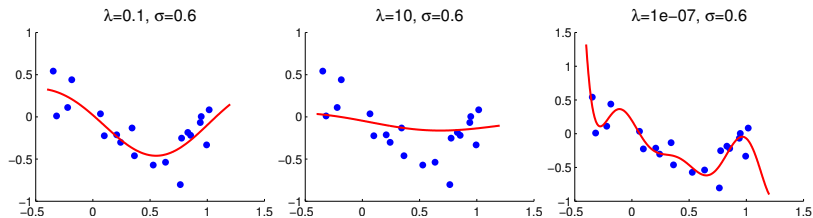
Choice of σ



Choice of λ



Choice of λ

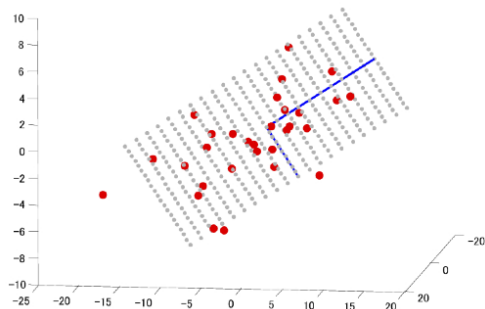


Cross validation

- Split n data into training set size n_{tr} and **test set size** $n_{\text{te}} = n - n_{\text{tr}}$.
- Split training set into m equal chunks of size $n_{\text{val}} = n_{\text{tr}}/m$. Call these $X_{\text{val},i}$, $Y_{\text{val},i}$ for $i \in \{1, \dots, m\}$
- For each λ, σ pair
 - For each $X_{\text{val},i}$, $Y_{\text{val},i}$
 - Train ridge regression on remaining training set data $X_{\text{tr}} \setminus X_{\text{val},i}$ and $Y_{\text{tr}} \setminus Y_{\text{val},i}$,
 - Evaluate its error on the validation data $X_{\text{val},i}$, $Y_{\text{val},i}$
 - Average the errors on the validation sets to get the average validation error for λ, σ .
- Choose λ^*, σ^* with the lowest average validation error
- Measure the performance on the test set $X_{\text{te}}, Y_{\text{te}}$.

PCA (1)

Goal of classical PCA: to find a d -dimensional subspace of a higher dimensional space (D -dimensional, \mathbb{R}^D) containing the directions of maximum variance.



(Figure from Kenji Fukumizu)

Application of kPCA: image denoising

What is the purpose of kernel PCA?

We consider the problem of **denoising** hand-written digits.

We are given a noisy digit x^* .

$$P_d\phi(x^*) = P_{f_1}\phi(x^*) + \dots + P_{f_d}\phi(x^*)$$

is the projection of $\phi(x^*)$ onto one of the first d eigenvectors from kernel PCA (these are orthogonal).

Define the nearest point $y^* \in \mathcal{X}$ to this feature space projection as

$$y^* = \arg \min_{y \in \mathcal{X}} \|\phi(y) - P_d\phi(x^*)\|_{\mathcal{H}}^2.$$

In many cases, not possible to reduce the squared error to zero, as no single y^* corresponds to exact solution.

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Application of kPCA: image denoising

Projection onto PCA subspace for denoising. **kPCA**: data may not be Gaussian distributed, but can lie in a submanifold in input space.

USPS hand-written digits data:

7191 images of hand-written digits of 16×16 pixels.



Sample of original images (not used for experiments)



Sample of noisy images



Sample of denoised images (linear PCA)



Sample of denoised images (**kernel PCA, Gaussian kernel**)

What is PCA?

First principal component (max. variance)

$$\begin{aligned}u_1 &= \arg \max_{\|u\| \leq 1} \frac{1}{n} \sum_{i=1}^n \left(u^\top \left(x_i - \frac{1}{n} \sum_{j=1}^n x_j \right) \right)^2 \\ &= \arg \max_{\|u\| \leq 1} u^\top C u\end{aligned}$$

where

$$C = \frac{1}{n} \sum_{i=1}^n \left(x_i - \frac{1}{n} \sum_{j=1}^n x_j \right) \left(x_i - \frac{1}{n} \sum_{j=1}^n x_j \right)^\top = \frac{1}{n} X H X^\top,$$

$X = [x_1 \ \dots \ x_n]$, $H = I_n - n^{-1} \mathbf{1}_{n \times n}$, $\mathbf{1}_{n \times n}$ a matrix of ones.

Definition (Principal components)

The pairs (λ_i, u_i) are the eigensystem of $n\lambda_i u_i = C u_i$.

PCA in feature space

Kernel version, first principal component:

$$\begin{aligned} f_1 &= \arg \max_{\|f\|_{\mathcal{H}} \leq 1} \frac{1}{n} \sum_{i=1}^n \left(\left\langle f, \phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(x_j) \right\rangle_{\mathcal{H}} \right)^2 \\ &= \arg \max_{\|f\|_{\mathcal{H}} \leq 1} \text{var}(f). \end{aligned}$$

We can write

$$\begin{aligned} f &= \sum_{i=1}^n \alpha_i \left(\phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(x_j) \right), \\ &= \sum_{i=1}^n \alpha_i \tilde{\phi}(x_i), \end{aligned}$$

since any component orthogonal to the span of

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How to solve kernel PCA

We can also define an infinite dimensional analog of the covariance:

$$\begin{aligned} C &= \frac{1}{n} \sum_{i=1}^n \left(\phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(x_j) \right) \otimes \left(\phi(x_i) - \frac{1}{n} \sum_{j=1}^n \phi(x_j) \right), \\ &= \frac{1}{n} \sum_{i=1}^n \tilde{\phi}(x_i) \otimes \tilde{\phi}(x_i) \end{aligned}$$

where we use the definition

$$(a \otimes b)c := a \langle b, c \rangle_{\mathcal{H}} \quad (2)$$

this is analogous to the case of finite dimensional vectors,
 $(ab^T)c = a(b^T c)$.

How to solve kernel PCA (1)

Eigenfunctions of kernel covariance:

$$\begin{aligned}f_\ell \lambda_\ell &= C f_\ell \\&= \left(\frac{1}{n} \sum_{i=1}^n \tilde{\phi}(x_i) \otimes \tilde{\phi}(x_i) \right) f_\ell \\&= \frac{1}{n} \sum_{i=1}^n \tilde{\phi}(x_i) \left\langle \tilde{\phi}(x_i), \sum_{j=1}^n \alpha_{\ell j} \tilde{\phi}(x_j) \right\rangle_{\mathcal{H}} \\&= \frac{1}{n} \sum_{i=1}^n \tilde{\phi}(x_i) \left(\sum_{j=1}^n \alpha_{\ell j} \tilde{k}(x_i, x_j) \right)\end{aligned}$$

$\tilde{k}(x_i, x_j)$ is the (i, j) th entry of the matrix $\tilde{K} := HKH$ (exercise!).

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How to solve kernel PCA (2)

We can now project both sides of

$$f_\ell \lambda_\ell = C f_\ell$$

onto all of the $\tilde{\phi}(x_q)$:

$$\langle \tilde{\phi}(x_q), \text{LHS} \rangle_{\mathcal{H}} = \lambda_\ell \langle \tilde{\phi}(x_q), f_\ell \rangle = \lambda_\ell \sum_{i=1}^n \alpha_{\ell i} \tilde{k}(x_q, x_i) \quad \forall q \in \{1 \dots n\}$$

$$\langle \tilde{\phi}(x_q), \text{RHS} \rangle_{\mathcal{H}} = \langle \tilde{\phi}(x_q), C f_\ell \rangle_{\mathcal{H}} = \frac{1}{n} \sum_{i=1}^n \tilde{k}(x_q, x_i) \left(\sum_{j=1}^n \alpha_{\ell j} \tilde{k}(x_i, x_j) \right)$$

Writing this as a matrix equation,

$$n \lambda_\ell \tilde{K} \alpha_\ell = \tilde{K}^2 \alpha_\ell \quad n \lambda_\ell \alpha_\ell = \tilde{K} \alpha_\ell.$$

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Projection onto kernel PC

How do you project a new point x^* onto the principal component f ?
Assuming f is properly normalised, the projection is

$$\begin{aligned} P_f \tilde{\phi}(x^*) &= \left\langle \tilde{\phi}(x^*), f \right\rangle_{\mathcal{H}} f \\ &= \sum_{i=1}^n \alpha_i \left(\sum_{j=1}^n \alpha_j \tilde{k}(x_j, x^*) \right) \tilde{\phi}(x_i). \end{aligned}$$